

GAME EXTRACTOR

Extensible Archive Editor

<https://www.watto.org/extract>

Overview:

This tutorial will guide you through the Opening of an Archive, and then Extracting Files from the archive to your PC.

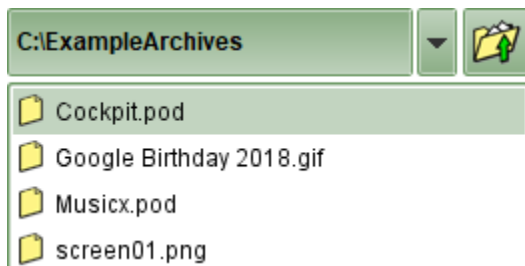
The ability to open archives and extract files is available in all versions of Game Extractor, however this tutorial will point out some additional features that are available to users of Game Extractor (Full Version). For more information on the Full Version, visit <https://www.watto.org/extract>

Guided Steps:

1. Open Game Extractor.
2. Click the **Open Archive** button, or choose menu → File → Read Archive → **Open Archive**.



3. The Open Archive SidePanel will be displayed on the right. Double-click on the game archive that you want to open. In this tutorial, *Cockpit.pod* is the archive we're opening.



4. The archive will be opened, and the FileList will be populated in the main Game Extractor window. The FileList shows all the files that are in the game archive.

	File Path	Compressed	Decompressed	Offset	Description
	DATA\SOUND003.TXT	1756	1756	6204	Text Document
	SOUND\2NDGEAR.WAV	10510	10510	7960	Wave Audio
	SOUND\3RDGEAR.WAV	11112	11112	18470	Wave Audio
	SOUND\ACCEL3B.KLP	55	55	29582	KLP File
	SOUND\ACCEL3B.WAV	18730	18730	29637	Wave Audio
	SOUND\AIRHORN.WAV	37372	37372	48367	Wave Audio
	SOUND\BALL.WAV	5150	5150	85739	Wave Audio
	SOUND\BARN1.WAV	49703	49703	90889	Wave Audio
	SOUND\BARRICAD.WAV	8852	8852	140592	Wave Audio

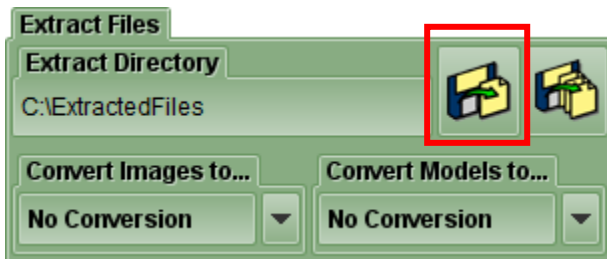
- Click in the FileList to select a file. You can choose multiple files by holding down the **Shift** or **Ctrl** keys, then clicking additional files in the FileList. In this tutorial, we have selected 3 files, called *SOUND\ACCEL3B.WAV*, *SOUND\AIRHORN.WAV*, and *SOUND\BARN1.WAV*.

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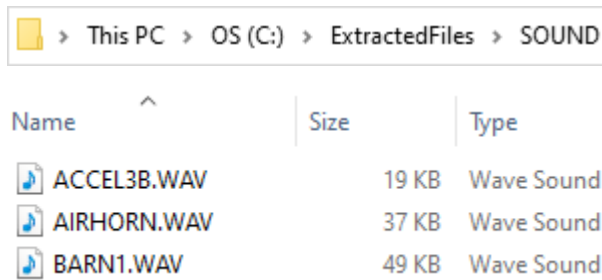
- Click the **Extract Files** button, or choose menu → File → Extract → **Extract Selected**



- The Extract Files SidePanel will be displayed on the right. Choose where you want the files to be extracted, and if you're using the Full Version, you can also choose to convert Images or Models into other formats. Clicking the **Extract Selected** button will extract the files you selected in the FileList, into the directory. In this tutorial, they will be extracted to *C:\ExtractedFiles*.



8. Notice how only the 3 files we selected were extracted.



9. If you click the **Extract All Files** button instead, *all* the files in the archive will be extracted into the directory.



Further Information:

There are many other ways to perform the tasks in this tutorial, such as...

- Extract files by right-clicking them in the FileList and choosing **Extract Selected Files**
- In the Full Version, double-clicking a file in the FileList will open a preview of the file in the Preview SidePanel on the right. This is a quick and easy way to view images, audio files, and text documents.

Refer to the **Help** within Game Extractor, or open the [help/index.html](https://www.watto.org/extract/help/index.html) file in your web browser, for further information.